



中国科学院大学  
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CS101

# Network Thinking

## Responsible Computing

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# Outline

- What is network thinking?
- Network terms
- Connectivity
  - Naming
  - Topology
- Protocol stack
  - The Web over TCP/IP stack
  - Web programming
- Network laws
  - Performance metrics
  - Network effect
- **Responsible computing**

*These slides acknowledge sources for additional data not cited in the textbook*

## 6. What is responsible computing?

- Ideas and practices to design and use computing products and services responsibly
  - Cybersecurity issues
  - Privacy awareness
  - Professional norms
- Why bother?
- Computing has beneficial and harmful impact to society

# 6.1 Cybersecurity issues

- The global Internet is under constant attacks
- Cause harm to society
  
- Example study
  - McAfee (2020): The Hidden Costs of Cybercrime
    - Cybercrime costed companies worldwide US\$1 trillion
    - > 1% of global GDP
    - Was about US\$500 billion in 2016
  
- Compare these to the worldwide computing market
  - The global ICT market: US\$3.4 trillion in 2016
  - The global digital economy: US\$11.5~24 trillion in 2016

# Cybersecurity issues

- Cybersecurity problems involve hardware, software and people
  - Not only software such as computer viruses
- Cyber attack types
  - **Malware**: malicious software enabling an attacker to damage or gain unauthorized access to a computer
    - Computer **viruses**, **Trojan horses** and **spyware**
  - An attack does not have to be in a software form
    - **Hardware exploitation**
      - **Meltdown**: exploiting “out-of-order execution”, a feature of processor hardware
        - Enabling an attacker to read privileged information passwords
  - An attack does not have to install anything on the targeted system
    - Denial-of-service (**DoS**) attacks, distributed denial-of-service (**DDoS**) attack
    - **Spams**: unwanted emails
    - **Phishing**: phishing websites or phishing emails

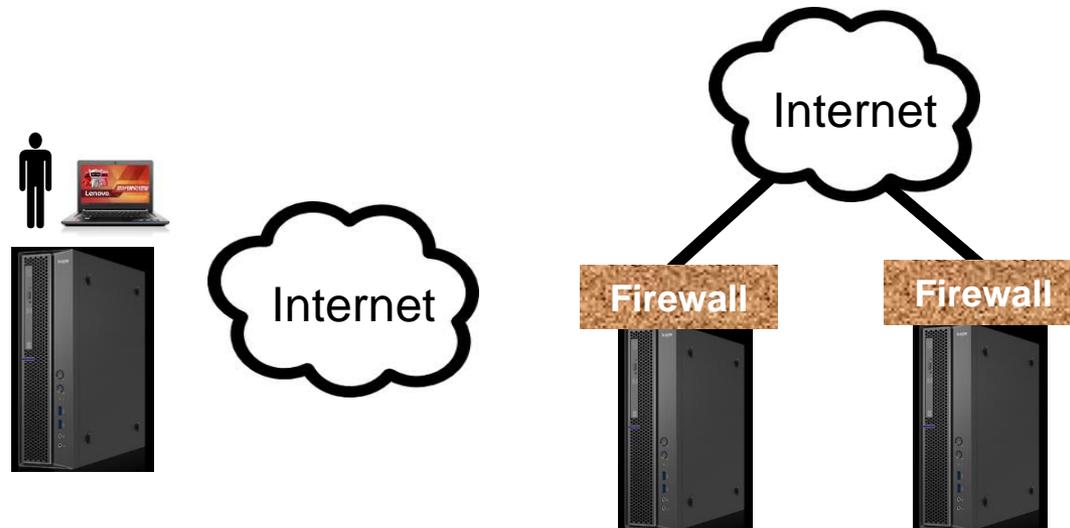
# Counter measures

- **Physical isolation**: critical computing systems disconnected from the Internet



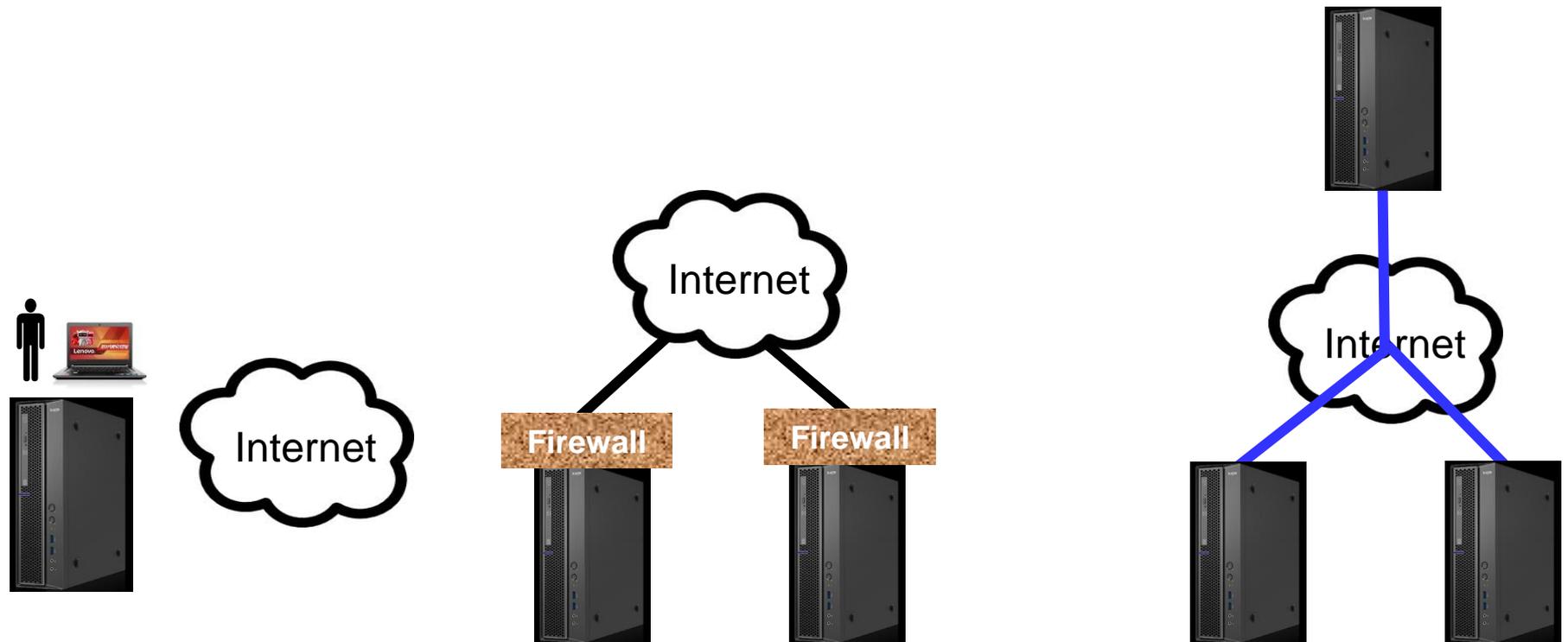
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- **Firewalls**: block or filter out undesirable messages



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- **Firewalls**: block or filter out undesirable messages
- Virtual private networks (**VPNs**)

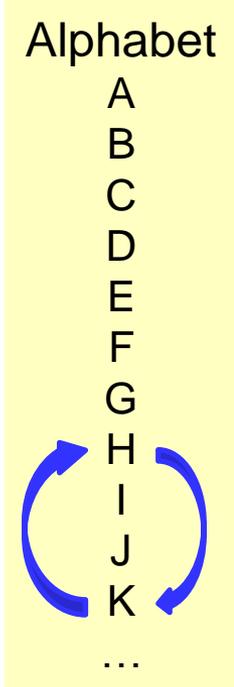


# Counter measures

- **Physical isolation**: core computing systems disconnected from the Internet
- **Firewalls**: block or filter out undesirable messages
- Virtual private networks (**VPNs**)
  
- **Antivirus software**: detect and kill computer viruses
  
- **Cryptography**
  - Secure message communication in the presence of adversaries
  - **Encryption**: plaintext → ciphertext      HELLO → KHOOR
  - **Decryption**: ciphertext → plaintext      KHOOR → HELLO

# Symmetric-key encryption: Caesar cipher

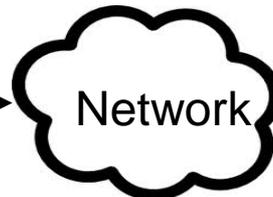
- Sender and receiver **share a key** (3 in this example)
  - Only a single key is used by both parties, thus symmetric
- Sender encrypts the plaintext (string of capital letters)
  - By shifting each letter L 3 positions down the alphabet, i.e.,  $\text{ASCII}(L)+3$
  - E.g., 'H'+3 = 72+3 = 75 = 'K'and sends the ciphertext over the network to the receiver
- Receiver decrypts the ciphertext
  - By shifting each letter L up 3 positions, i.e.,  $\text{ASCII}(L)-3$
  - E.g., 'K'-3 = 75-3 = 72 = 'H'



Sender



KHOOR



Network

KHOOR

Receiver



**H**ELLO → KHOOR  
Shift **3** positions down  
**Encryption**

KHOOR → **H**ELLO  
Shift **3** positions up  
**Decryption**

# Public-key encryption: the RSA method

- Receiver has two keys
  - **Public key**  $K_P$  : known to everybody, including the eavesdropper
    - Used by the sender to encrypt plaintext into ciphertext
  - **Private key**  $K_S$  : known only to receiver; also called **secret key**
    - Used by the receiver to decrypt ciphertext into plaintext
- Process of securely communicating a plaintext decimal number **920**
  - Receiver makes the **magic assumption**:  $n=2773, d=157, e=17$
  - Sender
    - Knows the public key  $K_P = (e, n) = (17, 2773)$
    - Uses encryption algorithm  $C = M^e \bmod n$  to obtain ciphertext C from plaintext M
$$C = M^e \bmod n = 920^{17} \bmod 2773 = 948 = 0948$$
    - Sends ciphertext 0948 over the open Internet to receiver
  - Receiver
    - Knows both  $K_P = (e, n) = (17, 2773)$  and  $K_S = (d, n) = (157, 2773)$
    - Uses decryption algorithm  $M = C^d \bmod n$  to obtain plaintext M from ciphertext C
$$M = C^d \bmod n = 948^{157} \bmod 2773 = 920$$

# Securely communicating a message

- The plaintext message
  - A 20-character message “ITS ALL GREEK TO ME ”
- Process
  - Sender
    - Encodes the text message by: space=00, A=01, B=02, ..., Z=26 to obtain a 40-digit number
      - 0920190001121200071805051100201500130500
    - Divides into 4-digit groups
      - 0920 1900 0112 1200 0718 0505 1100 2015 0013 0500
    - Encrypts plaintext number sequence into ciphertext number sequence
      - 0948 2342 1084 1444 2663 2390 0778 0774 0219 1655
    - Sends this ciphertext number sequence to receiver
  - Receiver
    - Decrypts ciphertext number sequence into plaintext number sequence
      - 0920 1900 0112 1200 0718 0505 1100 2015 0013 0500
    - Decodes number sequence into character string
      - “ITS ALL GREEK TO ME ”

# How are the magic numbers determined?

- Magic numbers:  $n = 2773$ ,  $d = 157$ ,  $e = 17$
- Process **by receiver**
  - Randomly chooses two large primes  $p$  and  $q$ , and sets  $n = p \times q$ 
    - $p = 47$ ,  $q = 59$ ,  $n = p \times q = 47 \times 59 = 2773$
  - Computes the Euler number  $(p - 1) \times (q - 1)$ 
    - $(p - 1) \times (q - 1) = 46 \times 58 = 2668$
  - Randomly chooses a large integer  $d$  such that  $\text{GCD}(d, 2668) = 1$ 
    - Set  $d = 157$  which satisfies  $\text{GCD}(157, 2668) = 1$
    - Complete private key information:  $K_S = (d, n) = (157, 2773)$
  - Finds value  $e$  satisfying  $(d \times e) \bmod 2668 = 1$ 
    - $e = 17$  which satisfies  $(157 \times 17) \bmod 2668 = 1$
    - Complete public key information:  $K_S = (e, n) = (17, 2773)$

# RSA allows eavesdropper to know a lot

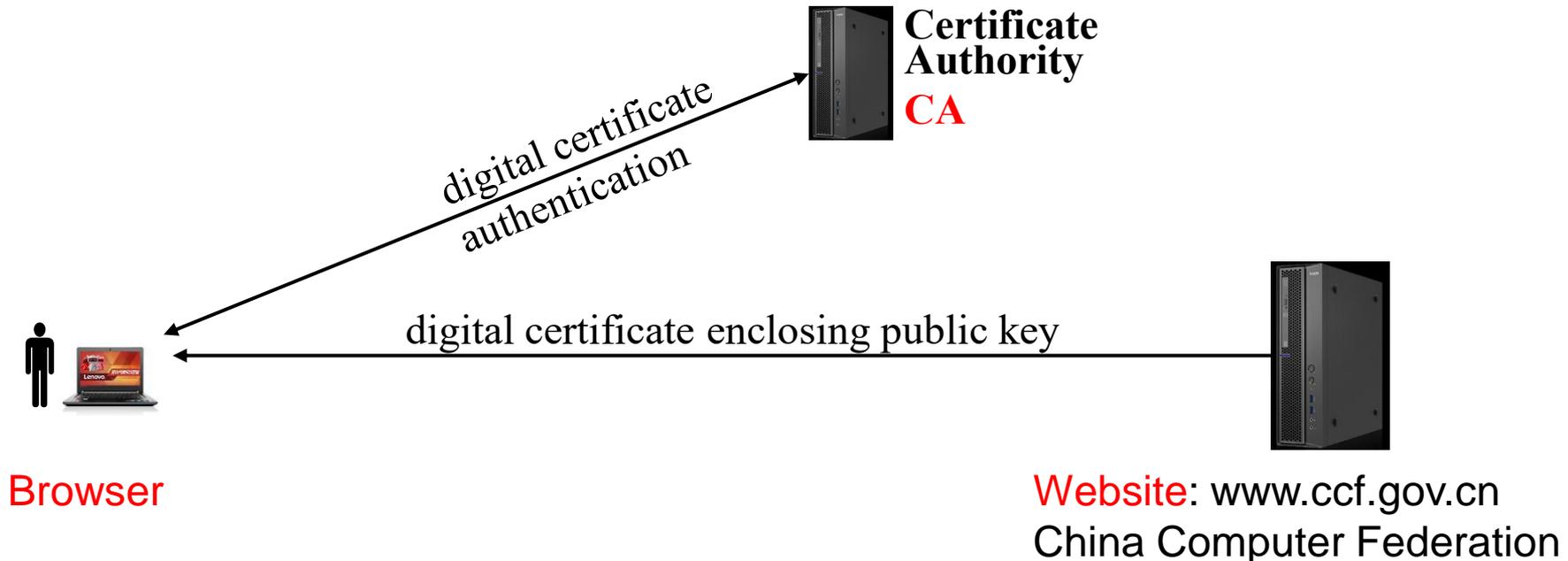
- A lot of information is open to the world to know
  - The encryption algorithm  $C = M^e \bmod n$
  - The decryption algorithm  $M = C^d \bmod n$
  - The public key  $K_P = (e, n) = (17, 2773)$
  - The character converting scheme: space=00, A=01, B=02, ..., Z=26
  - The ciphertext number sequence
    - 0948 2342 1084 1444 2663 2390 0778 0774 0219 1655
- Yet, the eavesdropper cannot decipher the message
  - He lacks the private key  $K_P = (d, n) = (157, 2773)$
  - He does not know  $d = 157$ , which is the solution to  $\text{GCD}(d, 2668) = 1$
  - He does not know 2668, which is the Euler number  $(p - 1) \times (q - 1)$
  - He knows  $n = p \times q$ , but does not know the prime numbers  $p, q$
- Can the eavesdropper find an efficient algorithm
  - Which recovers prime numbers  $p, q$  ?
- Not likely

# The prime factorization problem

- Given a large natural number  $n$ , find the prime numbers  $p$ ,  $q$  such that  $n = p \times q$ 
  - Given  $n = 2773$ , find  $p = 47$ ,  $q = 59$ , such that  $p \times q = 2773$
- This problem has no known efficient algorithm
- **RSA relies on this fact**
  
- As of year 2020, the largest RSA integer factored is RSA-250, which has 250 decimal digits
  - A French-US team accomplished the prime factorization task utilizing a network of parallel computers in Europe and the USA
  - The total computing resources used are roughly 2700 core-years
  - At least hundreds of years of computing on a student's laptop

# HTTPS: RSA application

- HTTPS = HTTP + Transport Layer Security (TLS)
  - For secure communication between a browser and a website
  - Use symmetric-key and public-key encryption techniques
    - For the long term, use public-key encryption
    - For the short term, use onetime symmetric-key encryption
      - E.g., a HTTP GET session



## 6.2 Privacy issues

- Privacy: keeping a user's identity and personally identifiable information (PII) *private*.
- Personal information
  - Any information relates to a natural person's identity
  - Includes personally identifiable information (PII)
  - Does not include anonymized personal information
- Personal information is broad
  - Such as personal names, ID numbers, personal photos or videos, website clicks records, voice signals, financial records, medical data
- Personal data can be revealed by technology
  - Utilizing metadata, data mining, AI

# Sources of further information

- In the computing field
  - *IEEE Security and Privacy* is a professional magazine exploring security and privacy issues
  - Tim Berners-Lee's Solid initiative
- In the legal field
  - GDPR: European Union enacted a law framework, called *General Data Protection Regulation*
    - Went into effect in 2018
  - PIPA: the National People's Congress of the People's Republic of China published a request for comments of a *Personal Information Protection Act*
    - To become effective in November 2021

# Basic principles of the laws

- Facilitate **protection** as well as **use** of personal information
- A person has basic rights to his/her personal information, such as:
  - Right to permit a third party to collect and use personal data
  - Right to timely rectification of personal data
  - Right to be forgotten
  - Right to port one's personal data to another website
- These rights are protected by law, even when a piece of personal data is not owned by the person
  - A person's cellphone number is protected, even though the number belongs to the telecom company, and the person only "rents" it
- Another person or institution can collect, store, process, and otherwise use a person's data in a legal and fair way
  - PIPA used 合法、正当、必要

## 6.3 Professional norms

- ACM code of conduct: seven principles
  - Contribute to society and to human well-being, acknowledging that all people are stakeholders in computing.
  - Avoid harm.
  - Be honest and trustworthy.
  - Be fair and take action not to discriminate.
  - Respect the work required to produce new ideas, inventions, creative works, and computing artifacts.
  - Respect privacy.
  - Honor confidentiality.

<https://www.acm.org/code-of-ethics>

# Form your own thoughtful judgement

- Understand the ACM code of conduct
  - You don't have to agree to it completely
    - The ACM code itself is evolving
  - But should try to understand what it says
- Apply it to the three examples in textbook, and form your own thoughtful judgement
  - Free flow versus professionally sharing of scientific data
  - Full disclosure versus responsible disclosure
  - The historical case of the Morris worm