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CS101

Algorithmic Thinking

Divide and Conquer

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Outline

- What is algorithmic thinking
- Divide-and-conquer paradigm
 - Insertion Sort
 - Merge Sort Algorithm
 - Single Factor Optimization
 - Integer Multiplication
 - Matrix Multiplication
- Other interesting paradigms
- P vs. NP

These slides acknowledge sources for additional data not cited in the textbook

2. Divide-and-conquer

- Idea: recursively break down a **problem** into two or more **subproblems** of the similar type, until these subproblems become simple enough to be solved directly
- Three phases
 - Divide: divide problem into subproblems
 - Conquer: obtain solution to each of the subproblems
 - Combine: combine **subsolutions** into **solution**

2.1 Insertion sort algorithm

- **Input:** An array A of length n to be sorted
 - e.g., $A=[6, 2, 4, 1, 5, 9]$, $n = 6$
- **Output:** A sorted array A
 - e.g., $A=[1, 2, 4, 5, 6, 9]$
- **Steps:**

for $i = 1$ **to** $n-1$

$j=i+1$;

while $(j>1)$ and $(A[j-1]>A[j])$

 exchange $A[j]$ with $A[j-1]$;

$j=j-1$;

Idea: for each round, $A[1,\dots,i]$ sorted, insert $A[i+1]$ into proper position, to get a new sorted array $A[1,\dots,i+1]$

- $T(n) = O(n^2)$

Red: sorted

Blue: to be inserted

Initial: [6, 2, 4, 1, 5, 9]

$i=1$ [6, 2, 4, 1, 5, 9]

$j=i+1=2$; $A[1]>A[2]$

exchange 6 and 2

[2, 6, 4, 1, 5, 9]

$j=j-1=1$; exit while loop

$i=2$ [2, 6, 4, 1, 5, 9]

$j=i+1=3$; $A[2]>A[3]$

exchange 6 and 4

[2, 4, 6, 1, 5, 9]

$j=j-1=2$ $A[1]<A[2]$

no exchange

[2, 4, 6, 1, 5, 9]

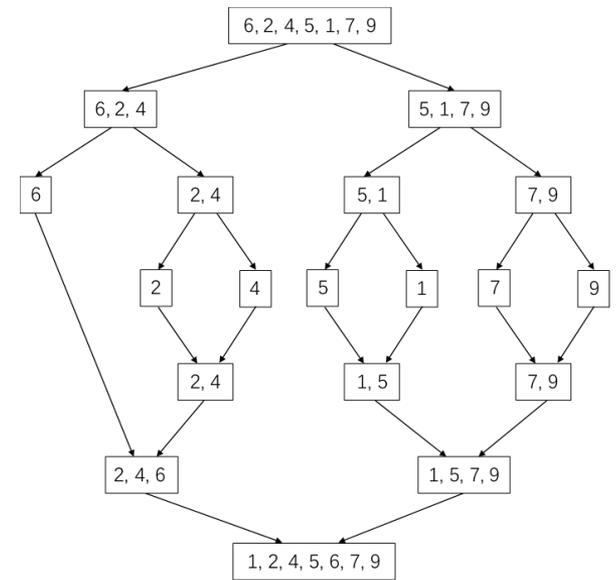
$j=j-1=1$; exit while loop

...

Please continue to finish

2.2 Merge sort algorithm

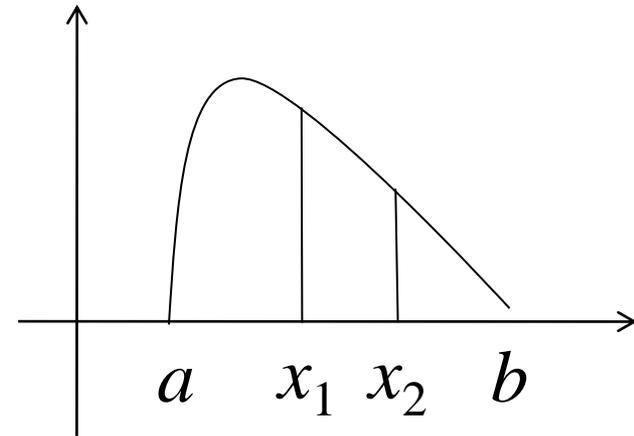
- MergeSort([A[1],...,A[n]])
- **if** (n==1) **then** return [A[1]];
- B=MergeSort([A[1],...,A[n/2]]);
- C=MergeSort([A[n/2+1],...,A[n]]);
- return merge(B, C);



- $T(n) = O(n \log n)$
 - Compare to $O(n^2)$ for insertion sort
- It is often smart to divide a problem into subproblems of (almost) equal sizes
- We use three more problems to show nuances of divide-and-conquer

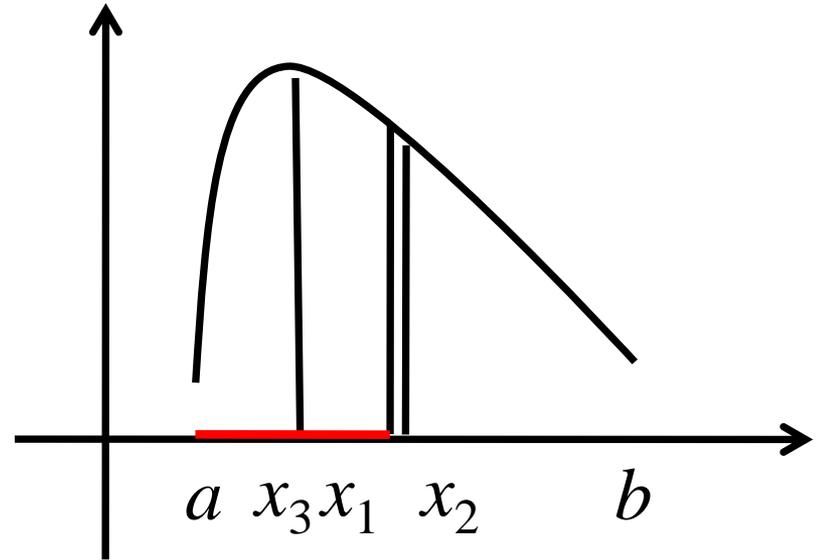
2.3 Single factor optimization

- Given a function f defined in the interval $[a, b]$
 - single-peak condition: f firstly (strictly) monotonically increases and then (strictly) monotonically decreases
- Goal: find $x = \arg \max f(x)$
- Idea:
 - Choose x_1, x_2
 - If $f(x_1) > f(x_2)$, delete $[x_2, b]$
 - If $f(x_1) < f(x_2)$, delete $[a, x_1]$
 - If $f(x_1) = f(x_2)$, delete $[a, x_1]$ and $[x_2, b]$
- Smarter idea:
 - Divide a problem not in the middle (0.5), but at 0.618



Divide the problem at the middle

- Method 1:
- $x_1 \approx x_2 \approx (a + b)/2$
- Discretize interval $[a, b]$ into n points
- $T(n) = T(n/2) + 2$
- $T(2) = 2$
- Need to compute $2 \log_2 n$ function values

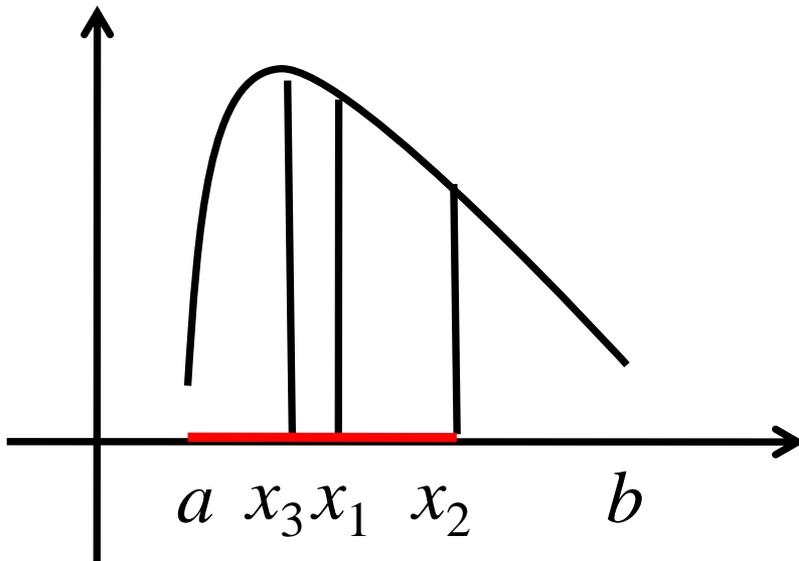


Divide the problem at 0.618

- Method 2: $x_1 = ta + (1 - t)b$, $x_2 = (1 - t)a + tb$, where

$$t = \frac{\sqrt{5}-1}{2} \approx 0.618$$

- Key observation: one of the two points we need to query is already known!



Need to compute $\log_{1.618} n$
function values
 $\approx 1.44 \log_2 n$

Versus
 $2 \log_2 n$ in Method 1

2.4 Integer multiplication

- Input: $X = x_n x_{n-1} \dots x_1$, $Y = y_n y_{n-1} \dots y_1$
- Output: $Z = XY$

- Idea:

$$X = X_1 \times 10^{n/2} + X_2,$$

$$Y = Y_1 \times 10^{n/2} + Y_2$$

$$Z = XY =$$

$$X_1 Y_1 \times 10^n + (X_1 Y_2 + X_2 Y_1) \times 10^{n/2} + X_2 Y_2$$

$$\begin{array}{r} 123 \\ \times 321 \\ \hline 123 \\ 246 \\ 369 \\ \hline 39483 \end{array}$$

- Needs to compute n^2 multiplication operations

Integer multiplication

- Compute $X_1Y_1, X_1Y_2, X_2Y_1, X_2Y_2$
- #Multiplication operation: $T(n) = 4 T(n/2), T(1) = 1$
- $T(n) = n^2 \dots$
- $X_1Y_1 \times 10^n + (X_1Y_2 + X_2Y_1) \times 10^{n/2} + X_2Y_2$
- **Compute:** $X_1Y_1, X_2Y_2, (X_1+X_2)(Y_1+Y_2)$

$$X_1Y_2 + X_2Y_1 = \boxed{(X_1+X_2)(Y_1+Y_2)} - \boxed{X_1Y_1} - \boxed{X_2Y_2}$$

Integer multiplication

- #multiplication operations: $T(n) = 3 T(n/2)$, $T(1) = 1$
- $T(n) = n^{\log_2 3} \approx n^{1.59}$

Thinking problem***

- Can we compute integer multiplication faster?
- YES! Fast Fourier Transformation (FFT)

$$\mathbf{X} = \mathbf{X}_2 \times 10^{2n/3} + \mathbf{X}_1 \times 10^{n/3} + \mathbf{X}_0,$$

$$\mathbf{Y} = \mathbf{Y}_2 \times 10^{2n/3} + \mathbf{Y}_1 \times 10^{n/3} + \mathbf{Y}_0,$$

$$\mathbf{Z} = \mathbf{X}\mathbf{Y} =$$

$$\mathbf{X}_2\mathbf{Y}_2 \times 10^{4n/3} + (\mathbf{X}_1\mathbf{Y}_2 + \mathbf{X}_2\mathbf{Y}_1) \times 10^n$$

$$+ (\mathbf{X}_0\mathbf{Y}_2 + \mathbf{X}_1\mathbf{Y}_1 + \mathbf{X}_2\mathbf{Y}_0) \times 10^{2n/3}$$

$$+ (\mathbf{X}_1\mathbf{Y}_0 + \mathbf{X}_0\mathbf{Y}_1) \times 10^{n/3} + \mathbf{X}_0\mathbf{Y}_0$$

- Method 1

- Compute X_0Y_0 , X_1Y_1 , X_2Y_2 , $(X_0+X_1)(Y_0+Y_1)$
 $(X_0+X_2)(Y_0+Y_2)$, $(X_1+X_2)(Y_1+Y_2)$

- $T(n) = 6T(n/3)$, $T(1) = 1$

- $T(n) = n^{\log_3 6} \approx n^{1.631}$

- It runs slower than the previous method...

$$\omega = e^{i\frac{2\pi}{3}}$$

$$A_0 = X_2 + X_1 + X_0, \quad B_0 = Y_2 + Y_1 + Y_0,$$

$$A_1 = X_2 + \omega X_1 + \omega^2 X_0, \quad B_1 = Y_2 + \omega Y_1 + \omega^2 Y_0,$$

$$A_2 = X_2 + \omega^2 X_1 + \omega X_0, \quad B_2 = Y_2 + \omega^2 Y_1 + \omega Y_0.$$

$$A_0 B_0 + A_1 B_1 + A_2 B_2 = 3(X_2 Y_2 + X_1 Y_0 + X_0 Y_1)$$

$$A_0 B_0 + \omega A_1 B_1 + \omega^2 A_2 B_2 = 3(X_0 Y_2 + X_1 Y_1 + X_2 Y_0)$$

$$A_0 B_0 + \omega^2 A_1 B_1 + \omega A_2 B_2 = 3(X_2 Y_1 + X_1 Y_2 + X_0 Y_0)$$

- $T(n)$: the number of multiplication operations of two n -bit integers
 - $T(n) = 5 T(n/3), T(1) = 1$
 - $T(n) = n^{\log_3 5} \approx n^{1.465}$
- Can we do better?
- YES: Fast Fourier Transform (FFT)

Integer Multiplication

- Based on FFT
- $O(n \log n \log \log n)$ (Schönhage and Strassen, 1971)
- $O(n \log n 2^{O(\log^* n)})$ (Fürer, 2007)
- $O(n \log n 8^{\log^* n})$ (Harvey and Hoeven, 2016)
- $O(n \log n 4^{\log^* n})$ (Harvey and Hoeven, 2019)
- $O(n \log n)$ (Harvey and Hoeven)
 - $\log^* n$: https://en.wikipedia.org/wiki/Iterated_logarithm

2.5 Matrix multiplication

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & \ddots & & \\ \vdots & & \ddots & \\ a_{n1} & & & a_{nn} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & \ddots & & \\ \vdots & & \ddots & \\ b_{n1} & & & b_{nn} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ c_{21} & \ddots & & \\ \vdots & & \ddots & \\ c_{n1} & & & c_{nn} \end{bmatrix}$$

- $c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{in}b_{nj}$
- # multiplication operations: $O(n^3)$
- # addition operations: $O(n^3)$

Matrix multiplication

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$$

$$m_1 = (a_{12} - a_{22})(b_{21} + b_{22})$$

$$m_2 = (a_{11} + a_{22})(b_{11} + b_{22})$$

$$m_3 = (a_{11} - a_{21})(b_{11} + b_{12})$$

$$m_4 = (a_{11} + a_{12})b_{22}$$

$$m_5 = a_{11}(b_{12} - b_{22})$$

$$m_6 = a_{22}(b_{21} - b_{11})$$

$$m_7 = (a_{21} + a_{22})b_{11}$$

$$c_{11} = m_1 + m_2 - m_4 + m_6$$

$$c_{12} = m_4 + m_5$$

$$c_{21} = m_6 + m_7$$

$$c_{22} = m_2 - m_3 + m_5 - m_7$$

multiplication operations: $O(n^{\log 7 \approx 2.81})$

Matrix multiplication

- Strassen algorithm'69 $O(n^{2.81})$
- $O(n^{2.79})$, $O(n^{2.55})$, $O(n^{2.48})$...
- Coppersmith–Winograd algorithm'89 $O(n^{2.376})$
- Stothers'10 $O(n^{2.374})$
- Williams'11 $O(n^{2.373})$
- Le Gall'14 $O(n^{2.3729})$
- New breakthrough in 2021



Algorithmic paradigms

- Divide-and-conquer
 - Single factor optimization
 - Integer multiplication
 - Matrix multiplication
- Other paradigms
 - Greedy, recursive, exhaustive search, backtracking method, dynamic programming ...
 - Randomized algorithms, approximation algorithms, online algorithms, streaming algorithms ...